

Techno-Teaching Philosophy Workshop

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TTP Workshop - Goals

1. Convey main ideas of a teaching philosophy in creative ways;
2. Extrapolate written words;
3. Reach broader audiences;
4. Reflect on the affordances and constraints of the available set of tools;
5. Think about how these tools help shape your message.

TTP Workshop - Rationale

- Digital Humanities: New formats for developing scholarship in humanities;
- Remix the Dissertation (Davidson, 2013).

Teaching Philosophy:

- Fill job market requirements;
- Stay focused on your teaching values.

TTP Workshop - Inspiration

- Nicholas Taylor (Workshop): Paying Attention to the Chocolate-Covered Broccoli;
- Deanna Dannels (Assignment): Technologies and in the Communication Arts (CRD 704).

TTP Workshop - Guidelines

1. Choose one teaching philosophy per group;
2. Create a product that conveys the core ideas present in your teaching philosophy;
3. Explore the possibilities of your tools to convey this message;
4. Think about where you would display this product;
5. Share your conclusions with the other groups at the end.

TTP Workshop - References

- Damasceno, C. S. (2013). Paying attention to the chocolate-covered broccoli: How video games can change the ways you understand teaching, learning, and knowledge. In *Field notes for 21st century literacies: a guide to new theories, methods, and practices for open peer teaching and learning*.
- Davidson, C. (2014, August 28). What Is a Dissertation? New Models, Methods, Media. HASTAC. Retrieved October 21, 2014, from <http://www.hastac.org/blogs/cathy-davidson/2014/08/28/what-dissertation-new-models-methods-media>
- Kuhn, V. (2013). Embrace and Ambivalence. *Academe*, 99(1), n1.

TTP Workshop – Thank You!

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